TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA



SCOUTS BSA RESIDENT CAMP PROGRAM GUIDEBOOK

SUMMER 2019



CAMP BILLY GIBBONS



TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA

Texas Trails Council Boy Scout Service Center 3811 N. 1st St. Abilene, Texas 79603 (325) 677-2688 www.texastrailsbsa.com



CAMP BILLY GIBBONS

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This guidebook provides programs, merit badges and activities of Scouts BSA Resident Camp at Camp Billy Gibbons.



MERIT BADGE PROGRAM

Merit Badge classes form the backbone of the program at Camp Billy Gibbons. Each day is divided into 4 blocks of class instruction time. With over 60 different classes to choose from, your scouts will be sure to find classes that will suit their needs. Each of our classes are taught by highly qualified staff dedicated to helping scouts earn their requirements. At CBG we pride ourselves on our commitment to providing your troop with the opportunity to complete your badge, staff are available to provide campers with extra instruction if it is needed. Additionally, Friday morning at camp is set aside as Merit Badge Makeup day, this gives scouts ample opportunity to work on their badges.

Advancement is an integral part of Scouting and as such is important to any successful week in camp. The following are guidelines for planning your Scout's trail during your stay at Camp Billy Gibbons. There are two essential thoughts to keep in mind while counseling those who plan to attend camp.

1) the individual scout's skill and desires and

2) the schedule of times needed to complete any badge. Please be sure to counsel each scout individually noting the prerequisites that merit badges may have. These prerequisites are given to assist you and the Scout in completing the skill.

Scout's Advancement Progress

Check in the program areas about your Scout's progress as you feel necessary. During the week, you are encouraged to visit the program areas and discuss your Scout's progress with the instructors. A progress report will be put in your mailboxes on Tuesday evening. On Friday, a report will be printed and placed in your mailboxes to notify you of Scouts' final progress. Please report problems to the Program Director.

Each morning at breakfast Scoutmasters may be provided with a report of requirements earned for each scout in their troops. At the end of the week each troop will be given a record of all requirements earned by their scouts.

Only through counseling can you determine what badges a boy needs to work on or in which he has desires and skills. Here are some crucial steps in the planning process.

- A scout's physical skill needs to be considered especially in the aquatic badges. In shooting sports, the experience of shooting, archery, rifle, and shotgun need to be considered.
- Scouts should come to camp having read the requirements and reviewed the Merit Badge Book. Prerequisites should accompany them to their first class.
- Merit Badge applications should be readied prior to camp arrival, including signatures.
- Scouts who come prepared will be able to finish the badge in less time having additional time for open areas and Troop programming. Please be sure to carefully review pre-requisites for each Merit Badge.
- All merit badge work should be completed by Friday noon. This will allow the Troop time for the camp-wide games and board of reviews.

FREE TIME MERIT BADGES

Each evening during free time, campers have the opportunity to earn Bonus Merit Badges! These badges are free and available to all campers. Scouts will sign up for these badges when they get to camp.

WORKSHEETS

Merit Badge Worksheets will be available in the Trading post this year for \$1.00 per copy. You are more than welcome to bring your own if you so desire.

PARTIAL COMPLETION

For all merit badges, a scout will receive a partial statement if they have completed any of the requirements. The partials will state the requirements that the Scout has accomplished. The philosophy behind a partial is for a scout to return home and complete the badge as soon as possible. The counselor has the right to review all the completed requirements before signing for the merit badge. (If necessary, a return to camp during the same summer its possible, even for a day visit to complete the badge requirement).

Some merit badges allow for options to be chosen by the scout. Some options are NOT available at camp. Scouts who choose an option not available will be given a partial for work completed at camp.

MERIT BADGE & ACTIVITY FEES

There are certain Merit Badges that require kits, or additional items. These required items MUST be purchased in the Trading post before attending the merit badge class. The following merit badges will require these additional purchases.

			t be paid to the council when registering for summer camp			
Merit Badge	Fee A	mount	What it covers			
Art	\$10		include 2 canvases, 1 paint brush. Paint will be supplied			
Pottery and Sculpture	\$20		includes clay, use of potter's wheel, use of kiln, glazes, and brushes to complete merit badge			
Climbing	\$20		Fee is applied ONLY for MB			
Fly Fishing	\$10		Fee is for supplies			
Rifle Shooting	\$10		includes rounds of ammo for MB qual			
Shotgun Shooting	\$25		includes rounds of ammo for MB qual			
Fishing	\$10		Fee is for supplies			
Plumbing	\$15		Fee is for supplies			
Painting	\$10		Fee is for supplies			
Woodwork	????		Fee is for supplies			
Electricity	???		Fee is for Supplies			
BSA Lifeguard Fee	BSA Lifeguard Fee \$30		Fee is for CPR			
The Merit Badges in this	table belo	ow requ	ire a kit to be purchased in the Trading Post at camp. Approximate cost is			
Item	Cost	Descri	listed.			
Basketry	\$15		complete merit badge			
Leatherwork	\$15		t includes the leather to make a billfold or knife pouch, lacing, mink oil			
Archery	\$5		nake an arrow. Kit is to be purchased in the trading post			
Indian Lore	\$20		nake items needed to complete the merit badge.			
Wood Carving	\$20		es kit needed to complete merit badge, thumb protector, carving knife,			
	7		aper and wood			
Cowboy Action Shooting	\$7		und of shooting			
Welding	\$15	includ	es welding rods and welding kit (airplane or eagle)			
Metalworking	\$25	includ	es bowl mold, Aluminum bowl disk, ball peen hammer, Copper arrowhead			
		slide k	it.			

MERIT BADGE PRE-REQUISITES & REQUIREMENTS NOT AVAILABLE AT CAMP

Scouts should prepare for class by reading the requirements for the merit badge classes they have chosen. Every Scout shall come to each class prepared. Bring pencil and any equipment suggested in the merit badge pamphlet. A Scout may want their own merit badge pamphlet. Merit Badge pamphlets and MB Worksheets will be available for purchase in the Trading post. Merit Badge requirements NOT available at camp may be completed prior to arrival. Proof of a requirement that has been completed prior to camp, MUST be notated by the Scoutmaster and given to the MB counselor prior to the final day of class. This will allow the counselor to sign-off the completion of the badge.

If prior MB work is not notated and given to the counselor, the scout will only receive a PARTIAL for the work completed at camp.

		Prerequisites or						
		Requirements Not	NOTES					
		available at camp						
	_	HEALTH						
	Emergency Preparedness	Req: 2c, 6c, 8b, 9	Must have completed First Aid merit badge.					
Ð	First Aid	Req: 5a						
SAR	Search & Rescue	Req: 5, 6a, 6b						
		CLIMBING						
760	Climbing		\$20 MB Course Fee Minimum age 13 Long pants recommended. Closed toes shoes and leather palmed gloves are required. Physically demanding, may be difficult for some Scouts.					
	Open Climbing							
	Open Zipline							
		EAGLE TRAIL						
	Citizenship in the Community	REQ: 3, 4, 7, 8	Possible Free Time Merit Badge					
	Citizenship in the World	Req. 4b, 7.	Possible Free Time Merit Badge					

	Citizenship in the Nation	Req: 2, 3, 8	Possible Free Time Merit Badge	
	Communication	Req: 4, 5, 7, 8	Possible Free Time Merit Badge	
		NATURE/ECOLOGY/CONSERVATION		
	Astronomy	Req: 5b, 6b, 8a, 8d	Requires early mornings and late night sessions. Weather dependent.	
	Bird Study	Req: 8b	Req. 5 and 6 may be difficult to complete at camp. Requires observation & report writing to complete. Early morning sessions are necessary for completion	
8	Environmental Science		Veteran Camper recommended Out of class observation required. This merit badge requires a lot of writing.	
A A	Fish & Wildlife Management	Req 5a, 5c, 6c, 7		
	Forestry	Req 5, 8	Bring a journal/notebook.	
	Geology	Req 4a, 5B.5b, 5C.5a,5C.5c, 5D,5abd		
	Nature	Req: 4d.2, 4f.2	Allow extra time for observations.	
	Reptile & Amphibian Study	Req 1, 6, 8, 9a, 9b	May handle live animals.	
	Sustainability	Req: 2-Water(A), Food(A), Community(B&C), Energy(B&C), Stuff(A&B), 4, 5a		
	Soil & Water Conservation	Req: 7a-d		
	Weather	Req. 9a, 9b, 10		

(Northernolden)	Mammal Study	Req: 4a, 4e	
	Archeology	Req 4, 7, 8, 9	
	Insect Study	Req: 5b, 6a, 9, 10	
		SHOOTING SPOR	RTS
	Archery		\$5 MB Course Fee Need archery skills to pass. Requires arrow kit purchase from Trading Post.
3.Der	3D Archery		
	Sporting Arrows		
	Long Range Rifle Shooting		Purchase of ammunition token required. \$10 daily
H	Rifle Shooting		\$10 MB Course Fee Needs lots of practice. Purchase of ammunition token required.
	Shotgun Shooting		\$25 MB Course Fee Veteran Campers only. Must be physically able to handle 20 gauge shotgun (auto-loading or pump action). Purchase of ammunition token required.
	Cowboy Action Shooting		Purchase of ammunition token required.
	OPEN Shotgun Shooting		Purchase of ammunition token required.
	OPEN Rifle Shooting		Purchase of ammunition token required.
1	OPEN Archery		
L	1		

	AQUATICS							
B. Scout	Instructional Swim							
	Kayaking		Must successfully complete the BSA swimmer's test.					
	Swimming		Must successfully complete the BSA swimmer's test.					
	Canoeing		Must successfully complete the BSA swimmer's test.					
	Rowing	Must successfully complete the BSA swimmer's						
	Small Boat Sailing		Must successfully complete the BSA swimmer's test.					
	Mile Swim		Must successfully complete the BSA swimmer's test.					
	Lifesaving		Must be a First Class Scout Must have earned the Swimming Merit Badge prior to this camp.					
	Fishing		Practice knots before camp. Recommend bring your own gear. Equipment is available, first-come-first- served. Some bait & tackle available for purchase in the Trading Post.					
	Fly Fishing		Practice knots before camp. Recommend bring your own gear. Equipment is available, first-come-first- served. Some bait & tackle available for purchase in the Trading Post.					
CONCEPTION OF THE PARTY OF THE	Snorkeling BSA		Must successfully complete the BSA swimmer's test.					
	Paddlecraft BSA		Must successfully complete the BSA swimmer's test.					
	BSA Lifeguard		\$30 Course Fee ???????? ????					
	OPEN Swim							
	-	-						

	OPEN Boating		
		MECHANICS	
	Automotive Maintenance	Req: 11a, 11b	
	Farm Mechanics	Req: 4c, 5	
	Home Repairs	Req:	
	Welding	Req:	\$20 MB Course Fee
	Metalwork	Req:	\$25 MB Course Fee
	Woodwork	Req: 6e, 7	\$20 MB Course Fee
	Surveying	Req: 2, 6	
K	Electronics	Req:	
	Electricity	Req: 2, 8, 9a, 11e	
-	Plumbing	Req:	\$15 MB Course Fee
Ŀ	Painting	Req:	\$10 MB Course Fee
	•	HANDICRAFTS	s
	Art	Req: 6	\$10 MB Course Fee

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		Basketry	Req:	Basket kits & seat/stool kits available in the Trading Post. Cost is \$10-\$20.
		Indian Lore	Req: 3d, 5i	Indian Lore kits.available in the Trading Post. Cost is \$10-\$20.
		Leatherwork	Req: 5b, 5d	Leatherwork kits available in the Trading Post. Cost is \$10-\$20
		Photography	Req: 6, 7	Must bring a digital camera or a cell phone camera.
		Pottery	Req: 7	Course fee is \$20.00 for materials
		Chess	Req:	
		Woodcarving	Req:	Totin chip is required. Woodcarving kits available in the Trading Post. Cost is \$10-\$20.
	C	Sculpture	Req: 2c	Course fee is \$20.00 for materials
		Fingerprinting	Req:	Possible Free Time Merit Badge
		Movie Making	Req: 2d.1, 3a	Personal digital camera or digital video cameras are encouraged to be used.
		Space Exploration	Req: 5b	Rocketry Kits available in the Trading Post. Cost is \$15-\$25.
	HANDCRAFT	OPEN Handicraft		
		L	SCOUTCRAFT	
		Camping	Req: 5e, 7, 8d, 9	
		Cooking	Req: 4, 5, 6	

AND N CAL	Firem'n Chit	Req:	Tuesday and Thursday at 1:15 PM, no need to register for this class
	Geocaching	Req: 7, 8, 9	
N N N	Orienteering	Req: 7, 8, 9, 10	
	Paul Bunyan Woodsman	Req:	Requires extra time (to be scheduled) for woods-tools use.
	Pioneering	Req:	Practice knots & lashings prior to camp. Extra time needed to build projects
TOTAL CITA	Totin' Chip	Req:	Monday and Wednesday at 1:15 PM. No need to register for this class
	Wilderness Survival	Req: 5	Not for 1st year campers. Must spend the night in a shelter that you build.
	Signs, Signals & Codes	Req: 7	
		FIRST YEAR CAMPER P	ROGRAM
FYC	FYC Tenderfoot	Req:	See Program Guide for details
FYC FYC	FYC Tenderfoot FYC Second Class	Req: Req:	See Program Guide for details See Program Guide for details
(Remotion)			
FYC	FYC Second Class	Req:	See Program Guide for details
FYC	FYC Second Class	Req: Req:	See Program Guide for details
FYC	FYC Second Class FYC First Class	Req: Req: OTHER	See Program Guide for details See Program Guide for details

	Law	Req: 4, 6a, 7	Possible Free Time Merit Badge
	Crime Prevention	Req: 2, 4, 5, 6, 7	Possible Free Time Merit Badge
	Fire Safety	Req: 6, 11, 12	Possible Free Time Merit Badge
L	Disabilities Awareness	Req: 2, 3a, 3b, 4, 5	Possible Free Time Merit Badge

THE MERIT BADGES LISTED ABOVE ARE PLANNED AND SCHEDULED FOR SCOUTS BSA RESIDENT CAMP 2019. THE CAMP RESERVES THE RIGHT TO CANCEL, RESCHEDULE OR OTHERWISE CHANGE THE MERIT BADGE OFFERINGS DURING THE CAMP SESSION.

EVERY ATTEMPT WILL BE MADE TO FULFILL THE SCHEDULE OF ALL MERIT BADGES. PLEASE UNDERSTAND THAT STAFFING AND/OR RESOURCES MAY BE UNAVAILABLE TO REALIZE ALL MERIT BADGE CLASSES.



THE TRAIL TO ADVENTURE

First Year Camper Program

To a Scout, summer camp is the greatest adventure that Scouting holds. It can be particularly exciting for first year Scouts BSA. The Trail to Adventure (TTA) program is Camp Billy Gibbons premier first-year camper program. The program offers the opportunity for Scouts to work on many of their early rank requirements. They'll practice knots, build fires, go hiking and swimming, and learn to use an ax and pocketknife.

The daily 3-hour program runs a mirror schedule, meaning that the same program is offered in the morning (9am to noon) and again the afternoon (2pm to 5pm). Scouts can pick which session they want to attend for the week and fill the other half of their day with merit badges and other open programs offered throughout camp.

During the course of the week, Scouts will build many of the skills necessary to earn the ranks of Scout, Tenderfoot, Second Class, and First Class while also building teamwork, leadership, and Scouting skills. However, the main goal is for the Scouts to have fun and to leave camp with a positive camp experience and enthusiasm for the Scouting program.

Merit Badges

Merit badge instruction is not part of the Trail to Adventure program as TTA itself is only a half-day program. This means that Scouts can spend the other half of their day earning merit badges and participating in other programs throughout camp. There are lots of great merit badges for a first-year camper to choose from. Some good merit badges for first-year Scouts to consider include: Art, Basketry, Leatherwork, Fishing, Mammal Study, Indian Lore, or Woodcarving. Scouts should pick one or two merit badges that interest them to work on during the week.

Some merit badges are more advanced and are not recommended for younger Scouts; Scouts should talk to their Scoutmaster about which badges are right for them. Some badges have physical requirements or cover concepts that may be challenging for an 11-year-old to be as successful in completing.

It should be noted that Camp Billy Gibbons offers an Instructional Swim class, this is a great opportunity for Scouts who may not be strong swimmers to start learning or mastering their strokes. The Swimming merit badge is not recommended for Scouts who are not yet strong swimmers and may not be appropriate for all first-year Scouts.

Additional information

The Trail to Adventure program exposes Scouts to more than 50 requirements on the trail to First Class. At the end of the week, each Scoutmaster will be given a letter listing the Scouts who attended TTA each day and the advancement requirements covered. The Trail to Adventure staff does not sign-off the handbooks of individual boys and leaves the ultimate verification of each requirement up to the discretion of the troop leaders.

Adult leaders are invited and encouraged to accompany their Scouts to TTA throughout the week. This allows leaders to provide assistance to the Scouts, see exactly what skills their Scouts have mastered, and is also a great way for newer adults to get involved and connected with the Scouts and skills in the Scouting program.

BELOW IS AN OUTLINE OF THE WEEKLY TRAIL TO ADVENTURE PROGRAM FOR 2019.

Monday – An Introduction to Scout Camp, Flags, and Knives

The Trail to Adventure program utilizes the patrol method. The week starts with Scouts being divided into patrols and choosing a patrol name and cheer. Scouts will learn the history of the American flag, as well as how to fold, raise, lower, and care for the American flag. Scouts will visit several program areas in camp as they complete various requirements and get an introduction to Scouts BSA and summer camp. Additionally, Scouts will review the rules and guidelines of safe knife, axe and saw use in order to earn their BSA Totin' Chip cards.

Monday Evening – TTA Super Shooter- On Monday evening, all first-year Scouts in camp are invited to the shooting ranges for the TTA Super Shooter. This special program allows new Scouts to get special shooting experiences at both the rifle rage and the archery range.

Tuesday – First Aid and Being Prepared

Scouts will learn and demonstrate first aid skills and how to be prepared in emergency situations. Scouts will learn within their FYC patrols necessary tasks associated with First Aid and Being Prepared. They will come across various stations throughout camp featuring real-world first aid scenarios and will be asked to apply their first aid knowledge and skills.

Tuesday Evening- Both groups (morning and afternoon groups) will meet at From 6:30-9:30 will be all about knots. Scouts will learn how to tie basic Scout knots: including the square knot, bowline, two half hitches, taut-line hitch, and the clove hitch. Scouts will also learn how to care for and whip and fuse rope.

Wednesday – Hiking and Backcountry Safety

The center of the week features a hike around Camp Billy Gibbons. Before departing, Scouts will review important hiking safety tips and basic map and compass skills. Scouts are expected to bring proper footwear for this hike along with at least one full water bottle.

Wednesday Night – TTA Outpost (Fires, Cooking and Leave-No-Trace) - /On Wednesday evening, TTA Scouts will take part in a special outpost. They will demonstrate their fire-building skills, cook their own dinner, learn the principals of Leave-No-Trace, and spend the night as a group away from their troops. Scouts will review the rules and guidelines of fire safety in order to earn their BSA Firem'n Chit cards. Scouts should be prepared and bring a sleeping bag, water bottle, and a ground-cloth or tarp to sleep on.

Thursday – Aquatics

On Thursday, TTA will travel to Waterfront for a variety of aquatic-based activities. While at Waterfront, Scouts will learn the principles of the BSA's Safe Swim Defense and Safety Afloat. Additionally, Scouts will learn and demonstrate various water rescues, boating skills, and have an opportunity for some free swimming in Stillwater Lake.

Friday – Knots, Rope, and Service

Friday will conclude the week with Scouts reviewing the skills they learned throughout the week and giving back to Camp Billy Gibbons and doing a "good turn" by completing a camp improvement service project.

Equipment Needs per Scout

- Daypack (school type)
- Water bottle or Canteen
- Compass
- Their Boy Scout Handbook
- Paper and pen or pencil

- Cup
- A hiking first aid kit (see Second Class rank requirement 6b)
- Pocket knife, <u>Sheath knives are not allowed at</u> <u>any Scout Resident Camp.</u>

PROGRAMS FOR OLDER YOUTH



Climbing Merit Badge – This is a great opportunity to experience the thrill of rappelling and climbing! Get your feet off the ground and conquer the fear of heights and this in-depth study. Minimum age is 13. Bring a Merit Badge Pamphlet with you to class.



PAUL BUNYAN AXMAN AWARD – Is awarded to those who have completed the requirements. Please see the Scoutcraft Director for further details.



BSA LIFE GUARD - Is awarded to those Scouts and Scouters possessing the skills and knowledge of the Swimming, Lifesaving, Canoeing, Rowing, and First Aid Merit Badges. Skills acquired are in lifeguarding, instruction, safety and aquatic operations. A National patch is available for those who complete the requirements. This requires extra time for completion. Please don't schedule any other merit badges or COPE. CPR and First Aid Certification is required for completion. Please bring current certificates with you to camp. CPR certification will be available at camp for \$30.



Mile swim - 5280 feet, 1760 yards, 60 laps in a 25-yard pool; all of these equal one mile. The longest tenured aquatics award from the BSA. Practice every morning at the waterfront, to build endurance and stamina. Friday morning at 6:30 am, all scheduled participants will take to Brady Creek and complete the Mile Swim. Mandatory practice is at 6:30 AM Monday through Thursday to prepare the swimmer for the event. A National patch is available for purchase at the Trading Post upon completion of your swim. Proudly wear your award on the left side of your swimsuit!

CAMP WIDE GAMES AND COMPETITIONS

GATEWAY COMPETITION: Each Unit will receive the opportunity to show how imaginative they are in creating a gateway for their campsite. This can be done by Patrol, Troop or Campsite if there are multiple units that wish to work together. Gateways will be judged on creativity, stability, teamwork presented by the youth and Scout Spirit. Gateways will be judged on Thursday during the day and awards will be presented at the Friday Night Closing Campfire.

ADULT CAMP GOLF – Rules will be supplied at camp.

BASS TOURNAMENT – Join us for great fishing in Brady creek. Competition will be fierce!

LEADER SHOOTING SPORTS – Times may be available for unit leaders to enjoy the shooting ranges. Info will be announced during meals or flags.

GIZMO – More great gizmo fun! If you get caught with the Gizmo it might be a free ice cream or lead a song!

FRIDAY CAMP WIDE GAMES: The theme for Camp-wide games will be announced at the Leaders meeting.

Many other activities are planned for your stay at camp. Keep posted at meals, flags and during the day

RECOGNITION PROGRAMS

CAMP PATCH - All Scouts and leaders receive a souvenir camp patch before departure.

HONOR TROOP – Is awarded to the Troop who has achieved the following.

- Clean Campsite Award.
- Senior Patrol Leader participates in all SPL meetings,
- Adult leader participates in all leader meetings.
- Has a leader attend at least one training session.
- Troop cleans one restroom facility.

Tracking will be discussed at the Leader's meeting and at the SPL meeting, Sunday after dinner.

CLEAN CAMPSITE AWARD – This award is given to those Troops who maintain the high standards of living within the camp. The award is given to units that maintain a clean and safe campsite and whose SPL conducts the daily inspection of your campsite. The score that your SPL awards for each day's inspection is not used to determine this award. A banner commemorating the award is distributed to your Troop upon departure. If there is more than one Troop in the campsite, each individual Troop will have the opportunity to earn the Clean Campsite Award.

SCOUT CAMP SPIRIT AWARD – This award is given to the Troop who displays that true Scout Spirit during their week of camp. Does your troop follow the Scout oath & Law? Do they cheer, sing and participate with enthusiasm? Are they allowing the Summer Camp experience to fuel their BSA passion? Be the Troop that everyone else wants to be, win the Camp Spirit Award!

EARLY SWIM – Is earned by the Scout and or Scouter who attends all five days at 6:30 AM. If there are a lot of participants there will be another half hour set up and campsites will be assigned a time. A special patch is available for purchase at the Trading post. A signed copy of your roster will be needed to purchase patches. Patches are \$3.00 each.

2020 CAMPSITE RESERVATION

Your troop or crew will be given the opportunity to make their 2020 campsite reservation for Camp Billy Gibbons. This will insure that your unit will get your favorite campsite in 2020. You must make your reservation at camp, otherwise the campsite will be available to other units.

Each Unit who books a reservation for 2020 camp (\$100) while at 2019 summer camp will receive a \$100 discount on summer camp next year.



ADULT LEADER TRAINING OPPORTUNITIES

Texas Trails Council believes that "Every Scout Deserves a Trained Leader" and offer a variety of trainings to help your troop back home be the best it can be while you are spending your time at camp. Below is a list of trainings offered at Camp.



Climb on Safely

Designed for unit climbing/rappelling, is the BSA's recommended procedure for organizing and managing climbing and rappelling activities at all levels of the Scouting program. It offers guidance for climbing and rappelling at national sites and at specifically designed facilities, including climbing towers and fixed and portable walls. (This orientation does not constitute training on how to climb or rappel.)



Safe Swim Defense

Before a BSA group may engage in swimming activities of any kind, a minimum of one adult leader must complete Safe Swim Defense training, have a commitment card with them, and agree to the eight defenses of this plan.

Safety Afloat



Developed to promote boating safety and to set standards for safe unit activity afloat. Before a BSA group may engage in an excursion, expedition, or trip on the water (canoe, raft, sailboat, motorboat, rowboat, tube or other craft), adult leaders for such activity must complete Safety Afloat training, have a commitment card with them, and be dedicated to full compliance with all nine points of Safety Afloat.





Paddle Craft Safety

BSA Paddle Craft Safety expands Safety Afloat training to include the skills and knowledge needed for a unit leader to confidently supervise canoeing or kayaking excursions on flat water.

American Red Cross First Aid and CPR with AED Training

Course provides the essential knowledge to act in life-threatening emergencies, including: How to determine the safe response to an emergency situation; Recognizing and caring for life-threatening emergencies such as respiratory and cardiac problems; Treating injuries, including severe cuts and burns, strains and sprains;



Threatening sudden illness, caused by poisonings, bites and stings; Automated External De-fibrillation (AED) information. Cost: \$45.00 course (\$35.00 recertification if you present expired certification card) Space is limited.



American Red Cross Wilderness First Aid

Course is an intensive introductory on caring for accident or sudden illness victims when emergency medical help is not immediately available. Topics include assessing the situation, prioritizing care, and supporting the victim until emergency help is available. Specific care is discussed for severe bleeding, head and spinal injuries, breaks, burns, shock, and illness related to the environment. CPR/AED training is not included in Wilderness First Aid. CPR is required before taking this class. Cost: \$40.00, Space is limited.

Staff Volunteers



Camp Billy Gibbons (CBG) is always looking for great people that live by the Scout Oath to volunteer in several positions. We need Red Cross First Aid CPR/AED. Wilderness First Aid, and BSA curriculum trainers. We are also looking for Chaplains and Commissioners. So if you are interested in volunteering during your week at camp, please fill out the volunteer application and submit to schedule an interview or just let us know when you arrive at camp.

Don't take any Wooden Nickels! The staff at Camp Billy Gibbons (CBG) are a remarkable group of young people. At check in you will receive wooden nickels. Your assignment is not to keep them, but give them to the staff member you see doing the right thing. You can make this decision on the spot, or you can let your Scouts help. Nickels will be counted and used as recognition at our weekly staff meetings. Thank you for your help.

<td< th=""><th></th><th></th><th>SUNDAY</th><th>MONDAY</th><th></th><th></th><th>THURSDAY</th><th>FRIDAY</th><th>SATURDAY</th></td<>			SUNDAY	MONDAY			THURSDAY	FRIDAY	SATURDAY
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DAILY SCHEDULE



BOY SCOUT COWBOY ACTION SHOOTING PROGRAM

PARTICIPATION AND HOLD HARMLESS AGREEMENT

Camp Billy Gibbons of the Texas Trails Council, BSA will be conducting a Scout cowboy action shooting program. In this program, Scouts will shoot a rifle, pistol, and shotgun under the supervision of an NRA Range Safety Officer and NRA certified instructors. Scouts will be required to wear eye protection and hearing protection always while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).

I, the undersigned, give my child, , permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from all claims or liability arising out of this participation. For safety, my child and I agree that he/she will do the following or he/ she will be removed from the I understand that any additional cost associated with participation in this program will not be program. refunded if my child is removed for not following the rules below. 1. Complete a range safety briefing. 2. Wear all safety gear while on the range. 3. Follow all the safety rules provided in the briefing. 4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s). 5. Do not handle the firearms until instructed to do so by the instructor(s). 6. Is 14 years of age, or 13 and has completed the eighth grade, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards. Participant printed name _____ Date: _____ Participant signature ______ Date: ______ Parent/guardian signature _____ Date: _____ Parent/guardian printed name Date: Home phone ______ Cell phone ______ Email address

Early Swim Roster



The Early Swim is a swim conducted each morning at 6:30 AM.

If you have anyone wanting to participate in the Early swim, complete this form and turn in at check in.

Troop #	Session #	Campsi	te				
	Name	Mon	Tue	Wed	Thu	Fri	Complete
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Mile Swim Roster



The Mile Swim is a 4-hour training and preparation course. If you have anyone wanting to participate in the Mile swim, complete this form and turn in at check in.

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G UNIT LEAD	ERS CAMP T-SHIRT			
PRE-ORDER FORM				
We are offering Unit Leaders, who are attending camp t-shirts. This will ensure that your unit will be be packaged for your unit and will be available upo PER UNIT . All shirts must be paid at the time the cwill be a limited amount at the Trading Post.	e able to purchase the correct sizes. The shirts will n your arrival at camp. PLEASE PLACE ONE ORDER			
Troop # Council				
Session 1: June 9 – June 15	Session 2: June 16 – June 22			
Name of person placing this order				
Phone number	Troop #			
Week attending camp				
The deadline for placing your order is Ma # Adult Small T-Shirts # Adult Medium T-Shirts # Adult Large T-Shirts # Adult Large T-Shirts	ay 10, 2019 @ \$12.00 = \$ @ \$12.00 = \$ @ \$12.00 = \$ @ \$12.00 = \$			
# Adult XX-large T-Shirts				
Adult XXX-large T-Shirts				
Total # of T-Shirts	Total amount \$			

TROOP CAMP PICTURE ORDER FORM



There will be a Troop Photograph taken of each unit attending camp, each unit will receive a free 8 x 10 print. Bring your Troop Flag and make this a memory.

Additional 8 x 10 prints may be ordered at \$5.00 per print.

Please turn in this form and payment at check-in on Sunday.

Troop #	_Council		
O Session 1: Jun	e 9 – June 15	O Session 2: June 16 – June 22	
Leader's name:			
Leader's Phone number:			
# of 8 x 10 prints	X \$5.00 = \$		



Climbing Registration

The fee for Climbing is \$20.00 in addition to your camp fees.



Name:	Male	_FemaleAge:
Telephone (home):	Alternate:	
Emergency contact:	Phone:	Relationship:
	Medical Information	
List any known allergies:	List any required medic	cations:
Do you wear glasses or contacts?	N Ladies, are you pregnat	nt Y N
Are you allergic to insect bites? Y Have you ever had or do you have now?	N If yes, do you have a st	ing kit?YN
	_NO Chest Pains YESNO Drug	
	Attack YESNO If yes give date:	
High Blood Pressure YESNOP	hysical Handicap YESNO If yes, wh	1at
Have you had a recent injury, serious dise	ase, or surgery that may impair your ability to	participate in this program?
YESNO If yes, give details:		
Do you have any other medical condition	(s) that the medical staff should be aware of?	
	Participant Requirements	
•	I, the following is required of all participants (p	please read and sign below).
	edical Form must be on file at the Health Lodge. appropriate for physical activity.	
 Wear connortable clothing Shorts and T-shirt are recon 		
	participants are free to bring their own leather pal	lm gloves
▲ · · · ·	nnis shoes or sneakers are recommended, shoes th	•
۰. ۱	ets, etc. is allowed, Injury or personal loss may occu	
▲	erous objects from pockets and clothing. No pocket	
Violence will not be tolerate	ed. Fighting is grounds for dismissal.	
🕏 Equipment and facilities car	e is your responsibility. No vandalism.	
Understanding that any physical activity i	nvolves risk of injury, I understand that my par	rticipation is entirely voluntary.
	s, staff and governing bodies form any claims o	
	ever, apply to any harm caused by negligence	or willful misconduct of Texas
Trails Council or its employees.		
Participants Signature:	Da	te:
Scoutmasters Signature:	Da	ate:
Parent/Guardian Signature:	D	ate:
If participant is und	der the age of 18, parent or guardian must	sign above.

2019 SCOUTS BSA RESIDENT CAMP PROGRAM GUIDE

TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA

Texas Trails Council

Boy Scout Service Center 3811 N. 1st St. Abilene, Texas 79603 (325) 677-2688 www.texastrailsbsa.com



CAMP BILLY GIBBONS

13397 County Road 360 RICHLAND SPRINGS, TEXAS 76871 325-243-5234