

TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA

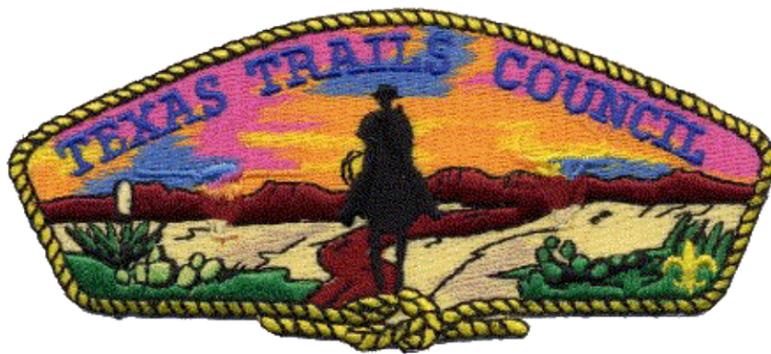


SCOUTS BSA RESIDENT CAMP PROGRAM GUIDEBOOK

SUMMER 2020



CAMP BILLY GIBBONS



TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA

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CAMP BILLY GIBBONS

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RICHLAND SPRINGS, TEXAS 76871
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This guidebook provides programs, merit badges and activities of Scouts BSA Resident Camp at Camp Billy Gibbons.



MERIT BADGE PROGRAM

Merit Badge classes form the backbone of the program at Camp Billy Gibbons. Each day is divided into 8 Periods of class instruction time during the day and 3 Class Periods after Dinner. With over 60 different classes to choose from, your scouts will be sure to find classes that will suit their needs. Each of our classes are taught by highly qualified staff dedicated to helping scouts earn their requirements. At CBG we pride ourselves on our commitment to providing your troop with the opportunity to complete your badge, staff are available to provide campers with extra instruction if it is needed. Additionally, Friday at camp is set aside as Merit Badge Makeup day, this gives scouts ample opportunity to work on their badges.

Advancement is an integral part of Scouting and as such is important to any successful week in camp. The following are guidelines for planning your Scout's trail during your stay at Camp Billy Gibbons. There are two essential thoughts to keep in mind while counseling those who plan to attend camp.

- 1) the individual scout's skill and desires and
- 2) the schedule of times needed to complete any badge. Please be sure to counsel each scout individually noting the prerequisites that merit badges may have. These prerequisites are given to assist you and the Scout in completing the skill.

Scout's Advancement Progress

Check in the program areas about your Scout's progress as you feel necessary. During the week, you are encouraged to visit the program areas and discuss your Scout's progress with the instructors. A progress report will be put in your mailboxes on Tuesday evening. On Friday, a report will be printed and placed in your mailboxes to notify you of Scouts' final progress. Please report problems to the Program Director.

Only through counseling can you determine what badges a boy needs to work on or in which he has desires and skills. Here are some crucial steps in the planning process.

- ♣ A scout's physical skill needs to be considered especially in the aquatic badges. In shooting sports, the experience of shooting, archery, rifle, and shotgun need to be considered.
- ♣ Scouts should come to camp having read the requirements and reviewed the Merit Badge Book. Prerequisites should accompany them to their first class.
- ♣ Merit Badge applications should be readied prior to camp arrival, including signatures.
- ♣ Scouts who come prepared will be able to finish the badge in less time having additional time for open areas and Troop programming. Please be sure to carefully review pre-requisites for each Merit Badge.
- ♣ All merit badge work should be completed by Friday noon. This will allow the Troop time for the camp-wide games and board of reviews.

FREE TIME MERIT BADGES

Each evening during free time, campers have the opportunity to earn Bonus Merit Badges! These badges are available to all campers. Scouts will sign up for these badges when they get to camp. (Note: Some of these Merit Badges may have a Cost for the Materials to do the MB.)

WORKSHEETS

Merit Badge Worksheets will be available in the Trading post this year for \$1.00 per copy. You are more than welcome to bring your own if you so desire.

PARTIAL COMPLETION

For all merit badges, a scout will receive a partial statement if they have completed any of the requirements. The partials will state the requirements that the Scout has accomplished. The philosophy behind a partial is for a scout to return home and complete the badge as soon as possible. The counselor has the right to review all the completed requirements before signing for the merit badge. (If necessary, a return to camp during the same summer its possible, even for a day visit to complete the badge requirement).

Some merit badges allow for options to be chosen by the scout. Some options are NOT available at camp. Scouts who choose an option not available will be given a partial for work completed at camp.

MERIT BADGE & ACTIVITY FEES

There are certain Merit Badges that require kits, or additional items. These required items MUST be purchased in the Trading post before attending the merit badge class. The following merit badges will require these additional purchases.

The Merit Badges below have fees that must be paid to the council when registering for summer camp		
Merit Badge	Fee Amount	What it covers
Art	\$10	include 2 canvases, 1 paint brush. Paint will be supplied
Sculpture	\$10	includes clay to complete merit badge
Climbing	FREE	
Rifle Shooting	\$10	includes rounds of ammo for MB qual
Shotgun Shooting	\$25	includes rounds of ammo for MB qual
Cowboy Action Shooting	\$25	Includes Rounds of Ammo for the Class Period
Plumbing	\$10	Fee is for supplies
BSA Lifeguard Fee	\$30	Fee is for CPR and must be 15 or Older by the start of Camp
The Merit Badges in this table below require a kit to be purchased in the Trading Post at camp. Approximate cost is listed.		
Item	Cost	Description
Basketry	\$15	Kits to complete merit badge
Leatherwork	\$15	Kit that includes the leather to make a billfold or knife pouch, lacing, mink oil
Archery	\$5	kit to make an arrow. Kit is to be purchased in the trading post
Indian Lore	\$20	kit to make items needed to complete the merit badge.
Wood Carving	\$20	includes kit needed to complete merit badge, thumb protector, carving knife, sand paper and wood
Open Rifle Shooting	\$5	20 rounds of .22 during Twilight Activities
Open Shotgun Shooting	\$5	10 rounds of 20ga during Twilight Activities
Cowboy Action Shooting	\$5	Per round of shooting During Twilight Activities
Welding	\$20	includes welding rods and welding kit (airplane or eagle)
Metalworking	\$25	includes bowl mold, Aluminum bowl disk, ball peen hammer, Copper arrowhead slide kit.

MERIT BADGE PRE-REQUISITES & REQUIREMENTS NOT AVAILABLE AT CAMP

Scouts should prepare for class by reading the requirements for the merit badge classes they have chosen. Every Scout shall come to each class prepared. Bring pencil and any equipment suggested in the merit badge pamphlet. A Scout may want their own merit badge pamphlet. Merit Badge pamphlets and MB Worksheets will be available for purchase in the Trading post. Merit Badge requirements NOT available at camp may be completed prior to arrival. Proof of a requirement that has been completed prior to camp, MUST be notated by the Scoutmaster and given to the MB counselor prior to the final day of class. This will allow the counselor to sign-off the completion of the badge. If prior MB work is not notated and given to the counselor, the scout will only receive a PARTIAL for the work completed at camp.

	Prerequisites or Requirements Not available at camp	NOTES
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HEALTH

	Emergency Preparedness	Req: 2c, 6c, 8b, 9	Must have completed First Aid merit badge.
	First Aid	Req: 5a	
	Search & Rescue	Req: 5, 6a, 6b	

CLIMBING

	Climbing		Minimum age 13 Long pants recommended. Closed toes shoes and leather palmed gloves are required. Physically demanding, may be difficult for some Scouts.
	Open Climbing		Long pants recommended. Closed toes shoes and leather palmed gloves are required. Physically demanding, may be difficult for some Scouts.
	Open Zipline		Long pants recommended. Closed toes shoes and leather palmed gloves are required. Physically demanding, may be difficult for some Scouts.

TRAIL TO EAGLE

	Citizenship in the Community	REQ: 3, 4, 7, 8	Possible Free Time Merit Badge
	Citizenship in the World	Req. 4b, 7.	Possible Free Time Merit Badge
	Citizenship in the Nation	Req: 2, 3, 8	Possible Free Time Merit Badge
	Communication	Req: 4, 5, 7, 8	Possible Free Time Merit Badge

NATURE/ECOLOGY/CONSERVATION

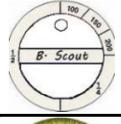
	Astronomy	Req: 5b, 6b, 8a, 8d	Requires early mornings and late night sessions. Weather dependent.
	Bird Study	Req: 8b	Req. 5 and 6 may be difficult to complete at camp. Requires observation & report writing to complete. Early morning sessions are necessary for completion..
	Environmental Science		Veteran Camper recommended Out of class observation required. This merit badge requires a lot of writing.
	Fish & Wildlife Management	Req 5a, 5c, 6c, 7	
	Forestry	Req 5, 8	Bring a journal/notebook.
	Geology	Req 4a, 5B.5b, 5C.5a, 5C.5c, 5D, 5abd	
	Nature	Req: 4d.2, 4f.2	Allow extra time for observations.
	Reptile & Amphibian Study	Req 1, 6, 8, 9a, 9b	May handle live animals.
	Soil & Water Conservation	Req: 7a-d	

	Weather	Req. 9a, 9b, 10	
	Mammal Study	Req: 4a, 4e	
	Archeology	Req 4, 7, 8, 9	
	Insect Study	Req: 5b, 6a, 9, 10	
	Fishing		<i>Practice knots before camp. Recommend bring your own gear. Equipment is available, first-come-first-served. Some bait & tackle available for purchase in the Trading Post.</i>
	Fly Fishing		<i>Practice knots before camp. Recommend bring your own gear. Equipment is available, first-come-first-served. Some bait & tackle available for purchase in the Trading Post.</i>

SHOOTING SPORTS

	Archery		<i>\$5 MB Course Fee Need archery skills to pass. Requires arrow kit purchase from Trading Post.</i>
	3D Archery		
	Long Range Rifle Shooting		<i>Purchase of ammunition token required. \$10 daily</i>
	Rifle Shooting		<i>\$10 MB Course Fee Needs lots of practice. Purchase of ammunition token required.</i>
	Shotgun Shooting		<i>\$25 MB Course Fee Veteran Campers only. Must be physically able to handle 20 gauge shotgun (auto-loading or pump action). Purchase of ammunition token required.</i>
	Cowboy Action Shooting		<i>Purchase of ammunition token required.</i>
	OPEN Shotgun Shooting		<i>Twilight Activities Monday through Thursday</i>
	OPEN Rifle Shooting		<i>Twilight Activities Monday through Thursday</i>
	OPEN Archery		<i>Twilight Activities Monday through Thursday</i>

AQUATICS

	Instructional Swim		
	Kayaking		<i>Must successfully complete the BSA swimmer's test.</i>
	Swimming		<i>Must successfully complete the BSA swimmer's test.</i>
	Canoeing		<i>Must successfully complete the BSA swimmer's test.</i>
	Rowing		<i>Must successfully complete the BSA swimmer's test.</i>
	Mile Swim		<i>Must successfully complete the BSA swimmer's test.</i>

	Lifesaving		Must be a First Class Scout Must have earned the Swimming Merit Badge prior to this camp.
	Snorkeling BSA		Must successfully complete the BSA swimmer's test.
	Paddlecraft BSA		Must successfully complete the BSA swimmer's test.
	BSA Lifeguard		\$30 Course Fee for CPR and Must be 15 or Older.
	OPEN Swim		Twilight Activities Monday and Wednesday
	OPEN Boating		Twilight Activities Thursday

MECHANICS

	Home Repairs	Req:	Twilight Merit Badge Monday and Wednesday
	Welding	Req:	\$20 MB Course Fee
	Metalwork	Req:	\$25 MB Course Fee
	Electricity	Req: 2, 8, 9a, 11e	Twilight Merit Badge Tuesday and Thursday
	Plumbing	Req:	\$15 MB Course Fee
	Painting	Req:	\$10 MB Course Fee

HANDICRAFTS

	Art	Req: 6	\$10 MB Course Fee
	Basketry	Req:	Basket kits & seat/stool kits available in the Trading Post. Cost is \$10-\$20.
	Indian Lore	Req: 3d, 5i	Indian Lore kits available in the Trading Post. Cost is \$10-\$20.
	Leatherwork	Req: 5b, 5d	Leatherwork kits available in the Trading Post. Cost is \$10-\$20
	Photography	Req: 6, 7	Must bring a digital camera or a cell phone camera.
	Chess	Req:	
	Woodcarving	Req:	Totin chip is required. Woodcarving kits available in the Trading Post. Cost is \$10-\$20.
	Sculpture	Req: 2c	Course fee is \$20.00 for materials
	Fingerprinting	Req:	Twilight Merit Badge Monday and Tuesday
	Movie Making	Req: 2d.1, 3a	Twilight Merit Badge Tuesday and Thursday (Personal digital camera or digital video cameras are encouraged to be used.)
	Space Exploration	Req: 5b	Twilight Merit Badge Tuesday and Thursday (Rocketry Kits available in the Trading Post. Cost is \$15-\$25.)

	OPEN Handicraft		
SCOUTCRAFT			
	Camping	Req: 5e, 7, 8d, 9	
	Cooking	Req: 4, 5, 6	
	Orienteering	Req: 7, 8, 9, 10	
	Pioneering	Req:	Practice knots & lashings prior to camp. Extra time needed to build projects
	Wilderness Survival	Req: 5	Not for 1st year campers. Must spend the night in a shelter that you build.
MAVERICKS PROGRAM (FIRST YEAR CAMPER)			
	FYC Tenderfoot	Req:	See Program Guide for details
	FYC Second Class	Req:	See Program Guide for details
	FYC First Class	Req:	See Program Guide for details
	Firem'n Chit	Req:	Tuesday and Thursday at 1:15 PM, no need to register for this class
	Totin' Chip	Req:	Monday and Wednesday at 1:15 PM. No need to register for this class
Non-Traditional Camp MB			
	Scouting Heritage	Req: 4, 5, 6	Twilight Merit Badges Monday through Thursday
	Public Speaking	Req:	Twilight Merit Badges Monday through Thursday
	Law	Req: 4, 6a, 7	Twilight Merit Badges Monday through Thursday
	Crime Prevention	Req: 2, 4, 5, 6, 7	Twilight Merit Badges Monday through Thursday
	Fire Safety	Req: 6, 11, 12	Twilight Merit Badges Monday through Thursday
	Disabilities Awareness	Req: 2, 3a, 3b, 4, 5	Twilight Merit Badges Monday through Thursday

THE MERIT BADGES LISTED ABOVE ARE PLANNED AND SCHEDULED FOR SCOUTS BSA RESIDENT CAMP 2020. THE CAMP RESERVES THE RIGHT TO CANCEL, RESCHEDULE OR OTHERWISE CHANGE THE MERIT BADGE OFFERINGS DURING THE CAMP SESSION.

EVERY ATTEMPT WILL BE MADE TO FULFILL THE SCHEDULE OF ALL MERIT BADGES. PLEASE UNDERSTAND THAT STAFFING AND/OR RESOURCES MAY BE UNAVAILABLE TO REALIZE ALL MERIT BADGE CLASSES.



MAVERICK PROGRAM

First Year Camper Program

To a Scout, summer camp is the greatest adventure that Scouting holds. It can be particularly exciting for first year Scouts BSA. Maverick Program is Camp Billy Gibbons premier first-year camper program. The program offers the opportunity for Scouts to work on many of their early rank requirements. They'll practice knots, build fires, go hiking and swimming, First Aid and learn to use an ax and pocketknife.

The daily 3-hour program runs from 9am to noon Monday through Friday. Scouts going through the Mavericks will spend the morning of every day working on the Rank Requirements, in the first two Merit Badge Periods after Lunch the Scouts attend the Mavericks Program will Be Taking Swimming and First Aid Merit Badges. Then that leaves the Scouts to pick Two(2) Merit Badges and other open programs offered throughout camp offered the last Two(2) Periods of the Day.

During the course of the week, Scouts will build many of the skills necessary to earn the ranks of Scout, Tenderfoot, Second Class, and First Class while also building teamwork, leadership, and Scouting skills. However, the main goal is for the Scouts to have fun and to leave camp with a positive camp experience and enthusiasm for the Scouting program.

Merit Badges

Merit badge instruction is not part of the Maverick Program, itself is only a half-day program. This means that Scouts can spend the other half of their day earning merit badges and participating in other programs throughout camp. There are lots of great merit badges for a first-year camper to choose from. Some good merit badges for first-year Scouts to consider include: Art, Basketry, Leatherwork, Fishing, Mammal Study, Indian Lore, or Woodcarving. Scouts should pick one or two merit badges that interest them to work on during the week.

Some merit badges are more advanced and are not recommended for younger Scouts; Scouts should talk to their Scoutmaster about which badges are right for them. Some badges have physical requirements or cover concepts that may be challenging for an 11-year-old to be as successful in completing.

It should be noted that Camp Billy Gibbons offers an Instructional Swim class, this is a great opportunity for Scouts who may not be strong swimmers to start learning or mastering their strokes. The Swimming merit badge is not recommended for Scouts who are not yet strong swimmers and may not be appropriate for all first-year Scouts.

Additional information

The Mavericks Program exposes Scouts to more than 50 requirements on the trail to First Class. At the end of the week, each Scoutmaster will be given a letter listing the Scouts who attended Maverick Program each day and the advancement requirements covered. The Mavericks staff does not sign-off in the handbooks of individual boys and leaves the ultimate verification of each requirement up to the discretion of the troop leaders.

Adult leaders are invited and encouraged to accompany their Scouts to Maverick Program throughout the week. This allows leaders to provide assistance to the Scouts, see exactly what skills their Scouts have mastered, and is also a great way for newer adults to get involved and connected with the Scouts and skills in the Scouting program.

PROGRAMS FOR OLDER YOUTH



Climbing Merit Badge – This is a great opportunity to experience the thrill of rappelling and climbing! Get your feet off the ground and conquer the fear of heights and this in-depth study. Minimum age is 13. Bring a Merit Badge Pamphlet with you to class.



BSA LIFE GUARD - Is awarded to those Scouts and Scouters possessing the skills and knowledge of the Swimming, Lifesaving, Canoeing, Rowing, and First Aid Merit Badges. Skills acquired are in lifeguarding, instruction, safety and aquatic operations. A National patch is available for those who complete the requirements. This requires extra time for completion. Please don't schedule any other merit badges or COPE. **CPR and First Aid Certification is required for completion. Please bring current certificates with you to camp.** CPR certification will be available at camp for \$30.



Mile swim - 5280 feet, 1760 yards, 60 laps in a 25-yard pool; all of these equal one mile. The longest tenured aquatics award from the BSA. Practice every morning at the waterfront, to build endurance and stamina. Friday morning at 6:30 am, all scheduled participants will take to Brady Creek and complete the Mile Swim. Mandatory practice is at 6:30 AM Monday through Thursday to prepare the swimmer for the event. A National patch is available for purchase at the Trading Post upon completion of your swim. Proudly wear your award on the left side of your swimsuit!

CAMP WIDE GAMES AND COMPETITIONS

GATEWAY COMPETITION: Each Unit will receive the opportunity to show how imaginative they are in creating a gateway for their campsite. This can be done by Patrol, Troop or Campsite if there are multiple units that wish to work together. Gateways will be judged on creativity, stability, teamwork presented by the youth and Scout Spirit. Gateways will be judged on Thursday during the day and awards will be presented at the Friday Night Closing Campfire.

BASS TOURNAMENT – Join us for great fishing in Brady creek. Competition will be fierce! Winner will be Announced at the Closing Campfire Friday Evening.

LEADER SHOOTING SPORTS – There is a Top Shot Competition for the Adult Leader on Thursday Night. Long Range .22 and Cowboy Action. With the winner being Announced at Closing Campfire Friday Evening.

GIZMO – More great gizmo fun! If you get caught with the Gizmo it might be a free ice cream or lead a song!

VOLLEYBALL – Each Troop will have the opportunity to Sign-up for a Troop on Troop Volleyball Competition, with the Winner Taking on a Camp Staff Team for all the Bragging Rights for the Week. Troop Winner will be announced at Closing Campfire Friday Evening.

KICK BALL - Each Troop will have the opportunity to Sign-up for a Troop on Troop Kick Ball Competition, with the Winner Taking on a Camp Staff Team for all the Bragging Rights for the Week. Troop Winner will be announced at Closing Campfire Friday Evening.

RECOGNITION PROGRAMS



CAMP PATCH - All Scouts and leaders receive a souvenir camp patch before departure.

HONOR TROOP – Is awarded to the Troop who has achieved the following.

- Clean Campsite Award.
- Senior Patrol Leader participates in all SPL meetings,
- Adult leader participates in all leader meetings.
- Has a leader attend at least one training session.
- Troop cleans one restroom facility.

Tracking will be discussed at the Leader's meeting and at the SPL meeting, Sunday after dinner.

CLEAN CAMPSITE AWARD – This award is given to those Troops who maintain the high standards of living within the camp. The award is given to units that maintain a clean and safe campsite and whose SPL conducts the daily inspection of your campsite. The score that your SPL awards for each day's inspection is not used to determine this award. A banner commemorating the award is distributed to your Troop upon departure. If there is more than one Troop in the campsite, each individual Troop will have the opportunity to earn the Clean Campsite Award.

SCOUT CAMP SPIRIT AWARD – This award is given to the Troop who displays that true Scout Spirit during their week of camp. Does your troop follow the Scout oath & Law? Do they cheer, sing and participate with enthusiasm? Are they allowing the Summer Camp experience to fuel their BSA passion? Be the Troop that everyone else wants to be, win the Camp Spirit Award!

2021 CAMPSITE RESERVATION

Your troop or crew will be given the opportunity to make their 2021 campsite reservation for Camp Billy Gibbons. This will insure that your unit will get your favorite campsite in 2021. You must make your reservation at camp, otherwise the campsite will be available to other units.

- ♣ Each Unit who books a reservation for 2021 camp (\$75) while at 2020 summer camp will receive a \$75 discount on summer camp next year.

ADULT LEADER TRAINING OPPORTUNITIES

Texas Trails Council believes that “Every Scout Deserves a Trained Leader” and offer a variety of trainings to help your troop back home be the best it can be while you are spending your time at camp. Below is a list of trainings offered at Camp.



Climb on Safely

Designed for unit climbing/rappelling, is the BSA’s recommended procedure for organizing and managing climbing and rappelling activities at all levels of the Scouting program. It offers guidance for climbing and rappelling at national sites and at specifically designed facilities, including climbing towers and fixed and portable walls. (This orientation does not constitute training on how to climb or rappel.)



Safe Swim Defense

Before a BSA group may engage in swimming activities of any kind, a minimum of one adult leader must complete Safe Swim Defense training, have a commitment card with them, and agree to the eight defenses of this plan.

Safety Afloat



Developed to promote boating safety and to set standards for safe unit activity afloat. Before a BSA group may engage in an excursion, expedition, or trip on the water (canoe, raft, sailboat, motorboat, rowboat, tube or other craft), adult leaders for such activity must complete Safety Afloat training, have a commitment card with them, and be dedicated to full compliance with all nine points of Safety Afloat.

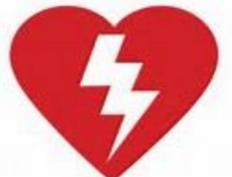


Paddle Craft Safety

BSA Paddle Craft Safety expands Safety Afloat training to include the skills and knowledge needed for a unit leader to confidently supervise canoeing or kayaking excursions on flat water.

American Red Cross First Aid and CPR with AED Training

Course provides the essential knowledge to act in life-threatening emergencies, including: How to determine the safe response to an emergency situation; Recognizing and caring for life-threatening emergencies such as respiratory and cardiac problems; Treating injuries, including severe cuts and burns, strains and sprains; Threatening sudden illness, caused by poisonings, bites and stings; Automated External De-fibrillation (AED) information. Cost: \$45.00 course (\$35.00 recertification if you present expired certification card) Space is limited.



American Red Cross Wilderness First Aid

Course is an intensive introductory on caring for accident or sudden illness victims when emergency medical help is not immediately available. Topics include assessing the situation, prioritizing care, and supporting the victim until emergency help is available. Specific care is discussed for severe bleeding, head and spinal injuries, breaks, burns, shock, and illness related to the environment. CPR/AED training is not included in Wilderness First Aid. CPR is required before taking this class. Cost: \$40.00, Space is limited.

Staff Volunteers



Camp Billy Gibbons (CBG) is always looking for great people that live by the Scout Oath to volunteer in several positions. We need Red Cross First Aid CPR/AED. Wilderness First Aid, and BSA curriculum trainers. We are also looking for Chaplains and Commissioners. So if you are interested in volunteering during your week at camp, please fill out the volunteer application and submit to schedule an interview or just let us know when you arrive at camp.

At-a-Boy for the CBG Staff! The staff at Camp Billy Gibbons (CBG) are a remarkable group of young people. At check in you will receive 5 At-a-Boy Cards. Your assignment is not to keep them but give them to the Program Director with a staff members Name on them that you see doing the right thing. You can make this decision on the spot, or you can let your Scouts help. The At-a-Boys will be counted and used as recognition our Staff Member of the Week at our weekly staff meetings. Thank you for your help.



BOY SCOUT COWBOY ACTION SHOOTING PROGRAM



PARTICIPATION AND HOLD HARMLESS AGREEMENT

Camp Billy Gibbons of the Texas Trails Council, BSA will be conducting a Scout cowboy action shooting program. In this program, Scouts will shoot a rifle, pistol, and shotgun under the supervision of an NRA Range Safety Officer and NRA certified instructors. Scouts will be required to wear eye protection and hearing protection always while on the range. Scouts are expected to abide by all safety rules and the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).

I, the undersigned, give my child, _____, permission to participate in this program. I understand that participation in the activity involves a certain degree of risk. I have carefully considered the risk involved and have given consent for my child to participate in the activity. I understand that participation in the activity is entirely voluntary and requires participants to abide by the rules and standards of conduct. I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from all claims or liability arising out of this participation.

For safety, my child and I agree that he/she will do the following or he/ she will be removed from the program. I understand that any additional cost associated with participation in this program will not be refunded if my child is removed for not following the rules below.

1. Complete a range safety briefing.
2. Wear all safety gear while on the range.
3. Follow all the safety rules provided in the briefing.
4. Follow the instructions of the Range Safety Officer(s) and rifle, pistol, and shotgun instructor(s).
5. Do not handle the firearms until instructed to do so by the instructor(s).
6. Is 14 years of age, or 13 and has completed the eighth grade, as of the start of the class and will be in full compliance with all local, state, and federal guidelines, including age restrictions and original equipment manufacturer standards.

Participant printed name _____ Date: _____

Participant signature _____ Date: _____

Parent/guardian signature _____ Date: _____

Parent/guardian printed name _____ Date: _____

Home phone _____ Cell phone _____

Email address _____



Mile Swim Roster



The Mile Swim is a 4-hour training and preparation course. If you have anyone wanting to participate in the Mile swim, complete this form and turn in at check in.

Troop # _____ Session # _____ Campsite _____

Name	Mon	Tue	Wed	Thu	Fri	Complete
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						
13						
14						
15						
16						
17						
18						
19						
20						



UNIT LEADERS CAMP T-SHIRT PRE-ORDER FORM



We are offering Unit Leaders, who are attending Summer Camp the opportunity to pre-order 2019 camp t-shirts. This will ensure that your unit will be able to purchase the correct sizes. The shirts will be packaged for your unit and will be available upon your arrival at camp. **PLEASE PLACE ONE ORDER PER UNIT.** All shirts must be paid at the time the order is placed. *T-Shirts may cost more and there will be a limited amount at the Trading Post.

Troop # _____ Council _____

Session 1: June 7 – June 13 Session 2: June 14 – June 20

Name of person placing this order _____

Phone number _____ Troop # _____

Week attending camp _____

The deadline for placing your order is May 8th, 2020

# _____	Adult Small T-Shirts	@ \$12.00 = \$ _____
# _____	Adult Medium T-Shirts	@ \$12.00 = \$ _____
# _____	Adult Large T-Shirts	@ \$12.00 = \$ _____
# _____	Adult X-large T-Shirts	@ \$12.00 = \$ _____
# _____	Adult XX-large T-Shirts	@ \$15.00 = \$ _____
# _____	Adult XXX-large T-Shirts	@ \$15.00 = \$ _____

Total # of T-Shirts _____ Total amount \$ _____

TROOP CAMP PICTURE ORDER FORM



There will be a Troop Photograph taken of each unit attending camp, each unit will receive a free 8 x 10 print. Bring your Troop Flag and make this a memory.

Additional 8 x 10 prints may be ordered at \$5.00 per print.

Please turn in this form and payment at check-in on Sunday.

Troop # _____ Council _____

Session 1: June 7 – June 13 Session 2: June 14 – June 20

Leader's name: _____

Leader's Phone number: _____

of 8 x 10 prints _____ X \$5.00 = \$ _____



Climbing Registration



Name: _____ Male _____ Female _____ Age: _____

Telephone (home): _____ Alternate: _____

Emergency contact: _____ Phone: _____ Relationship: _____

Medical Information

List any known allergies:

List any required medications:

Do you wear glasses or contacts? Y N

Ladies, are you pregnant Y N

Are you allergic to insect bites? Y N

If yes, do you have a sting kit? Y N

Have you ever had or do you have now?

Diabetes YES _____ NO _____ Angina YES _____ NO _____ Chest Pains YES _____ NO _____ Drug Reactions YES _____ NO _____

Heart Murmur YES _____ NO _____ Heart Attack YES _____ NO _____ If yes give date: _____

High Blood Pressure YES _____ NO _____ Physical Handicap YES _____ NO _____ If yes, what _____

Have you had a recent injury, serious disease, or surgery that may impair your ability to participate in this program?

YES _____ NO _____ If yes, give details: _____

Do you have any other medical condition (s) that the medical staff should be aware of?

Participant Requirements

Due to the physical activity involved, the following is required of all participants (please read and sign below).

- ♣ A current Part A, B and C Medical Form must be on file at the Health Lodge.
- ♣ Wear comfortable clothing appropriate for physical activity.
- ♣ Shorts and T-shirt are recommended.
- ♣ Gloves will be available, but participants are free to bring their own leather palm gloves.
- ♣ No open toed footwear. Tennis shoes or sneakers are recommended, shoes that lace up provide support.
- ♣ No jewelry, watches, bracelets, etc. is allowed, Injury or personal loss may occur if jewelry is worn.
- ♣ Remove all potentially dangerous objects from pockets and clothing. No pocket knives, pens, badges, pins, etc.
- ♣ Violence will not be tolerated. Fighting is grounds for dismissal.
- ♣ Equipment and facilities care is your responsibility. No vandalism.

Understanding that any physical activity involves risk of injury, I understand that my participation is entirely voluntary. I release Texas Trails Council, its employees, staff and governing bodies from any claims or liability arising out of my participation. This release does not, however, apply to any harm caused by negligence or willful misconduct of Texas Trails Council or its employees.

Participants Signature: _____ Date: _____

Scoutmasters Signature: _____ Date: _____

Parent/Guardian Signature: _____ Date: _____

If participant is under the age of 18, parent or guardian must sign above.

2020 SCOUTS BSA RESIDENT CAMP PROGRAM GUIDE

TEXAS TRAILS COUNCIL

BOY SCOUTS OF AMERICA

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CAMP BILLY GIBBONS

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Program Director: Erin Miller
Council Camp Ranger: Bobby Goodson