

Leaders/Family Guide

LEAD HIPPIE IN CHARGE

(Costumes encouraged)

2025 Cub-O-Ree



March 21 - 23rd

Camp Tonkawa, Tuscola, Texas

4117 FM 89 Tuscola, Tx

Questions? Contact Cindy Hamlin (325)725-7615

Email: cindy-hamlin@hotmail.com

Calling All Hippies:

ADVANCE REGISTRATION PROCEDURES:

We kindly ask that all Units participating in the 2025 Cub-O-Ree register by March 18th, 2025.. We have many exciting activities planned for your Scouts to enjoy. For Cub O Ree to be successful and have everything ready, we need an approximate head count of all the participants. Let's make this Cub O Ree the best one yet for all the Hippie Scouters..

Cost - \$25 per person prior to March 18th, after March 18th there will be an additional \$15 late fee.

Scouts BSA Troops willing to help us out, your fee will be \$10 per Scout/Leader.

CHECK IN PROCEDURES:

All Units may begin arriving to check-in and set up camp as early as 5:00 pm on Friday, March 21st.

Note: If you have any additional participants at the time of check-in, please be prepared to pay the additional registration fees upon arrival with exact cash or check. Sorry no credit cards upon arrival.

ALL Scout Families MUST check-in at the Registration Site in order to:

1. Finalize registration counts and payments
2. Pick up Registration packets which will include an activity map and event schedule, along with colored bracelets for your rotation schedule.
3. Receive your campsite assignment for the weekend.
4. Bring a copy of Part A & B of the BSA Health form.

We ask that you check in, then unload your gear at the campsite assigned to you, then immediately move your vehicle to the parking lot PRIOR to setting up your campsite.

SATURDAY REGISTRATION:

Participants attending for the day on Saturday or those who are not camping Friday Night will need to follow the same process as above. Saturday Registration will start at 8:00 am in the Dining Hall.

INFORMATION / LOST AND FOUND:

Lost and Found will be located at the Mabee Training Center. All information will be given at the Parade ground or during meals.

TRANSPORTATION / PARKING:

The only vehicles allowed to remain in your assigned campsite will be the Troop Trailer detached from the vehicle pulling it. All other vehicles will be able to drop gear up front of your campsite, then promptly move to the designated parking areas.

The gate to Camp Tonkawa will close at 10 pm.

After 10 pm Friday Night: **VEHICLES WILL NOT BE PERMITTED TO DRIVE THROUGH CAMP WITHOUT PROGRAM DIRECTOR, CINDY HAMLIN'S PERMISSION.**

MEDICAL FORMS:

Each person (Scouts, Leaders, Parents, and Siblings) who are attending, whether camping or not, is considered a participant and MUST have a BSA Personal Health and Medical Form Parts A & B. All medical forms are to be turned in at Check in and will be returned at check out.

RULES AND GUIDELINES:

You are expected to read this booklet in its entirety and share all pertinent information, with all Leaders, scouts, and families that will take part in this event. Your participation in the event secures your agreement to abide by the rules in this packet.

RULE # 1 - HAVE FUN!!

***RULE # 2 - BE RESPECTFUL OF ALL PARTICIPANTS
AND THE ENVIRONMENT!!***

RULE # 3 - BE SAFE!!!

We take PRIDE in following the Scout Oath and Law, and always verify all of our activities with the Guide to Safe Scouting.

BUDDY SYSTEM:

Please enforce the buddy system at all times. No one should be without a buddy. Remember two-deep leadership as well.

LIGHTS OUT:

At 11:00 pm, there will be No Activity conducted in the campsites. Please be courteous of your neighboring campers.

TRASH:

We expect each unit to please make sure that trash is placed on the edge of the road prior to checking out of camp. Please follow the Leave No Trace Guidelines.

DRINKING / ELECTRONICS:

NO, NO, AND NO! This is Scout Camp... No Alcoholic Beverages, No Tobacco Use, and No Pets are allowed. To experience camping at its best and because we require your full participation during the event, we suggest you leave Electronic Devices "Toys" at home.

TOILET / SHOWER FACILITIES:

Remember, a scout is clean! Please talk to your scouts and their families about sanitation and the need to keep the latrines clean. WE are responsible for keeping the facilities clean and free of debris at all times. PLEASE Do Not wash dishes or anything other than your hands in the bathroom sinks at the shower house. Also please help by making sure you TRASH YOUR TRASH!!!

CAMPING:

TENTS ONLY, no campers or RV's and No Generators allowed. If power is needed due to a medical condition, please advise the Camp Ranger prior to coming to camp. Or call Cindy Hamlin @ 325-725-7615.

WHAT TO BRING:

CUB MASTER SPECIFIC:	SCOUTS/FAMILY SPECIFIC:
PACK SPIRIT FLAG (THEMED)	TENT
SNACK for Leaders Meeting / Cracker Barrel Friday Night	SLEEPING BAGS
DECORATIONS FOR YOUR CAMPSITE (REFLECT THE THEME)	FLASHLIGHT
SKIT (SATURDAY CAMPFIRE) (OK WITH ACTIVITIES DIRECTOR)	DRINKING CUP
60's THEMED COSTUME	CLOTHING, BE PREPARED!
ENERGY!	TOILETRIES
SCOUT SPIRIT!	BACK PACK TO CARRY
FUN!	COSTUME FOR THEME

MONEY FOR TRADING POST / SNACKS

ROTATION SCHEDULE:

In order to properly schedule a large number of participants through as many activities as possible, it is important that your group follow the schedule rather than just wander around Cub O Ree. If for any reason we need to locate your unit for questions or an emergency, we will have a better idea of where to find you. Thank you for helping us in the manner.

- ROTATION SCHEDULES WILL BE GIVEN OUT FRIDAY NIGHT AT CHECK IN
- ALL PARTICIPANTS WILL BE ASSIGNED A UNIQUE WRISTBAND TO BE WORN ALL WEEKEND.
- PLEASE STICK WITH YOUR ROTATION SCHEDULE
- PLEASE DO NOT SKIP ANY OF THE SESSIONS AS IT COULD CREATE A DISTURBANCE IN THE SCHEDULE
- ACTIVITIES WILL RUN FROM 9 AM UNTIL NOON AND 2 PM UNTIL 5 PM. THERE ARE ROTATIONS AND SO YOU WILL HAVE 4 IN THE MORNING AND 4 AFTER LUNCH.

MEALS:

Friday - Dinner is on your own so either eat prior to coming to camp or bring supplies to cook or eat in your campsite.

Saturday - Breakfast, Lunch, and Dinner will be provided in the dining hall. For any dietary needs contact the Scout office no later than 1 week prior to camp so arrangement may be made if needed.

Sunday - Breakfast is on your own so bring supplies to cook or eat in your campsite that morning.

SCHEDULE OF EVENTS

FRIDAY:

- 5:00 PM Gates open to Camp Tonkawa
(Check-In, Unload Vehicles and move to parking lot, set up camp and enjoy the evening Camp Fire beginning at 8 pm)
- 8:30 pm Campfire
- 9:00 PM Cracker Barrel for Leaders in the Training Center
- 11:00 PM Lights Out in Camp

CRACKER BARREL / LEADER ORIENTATION

Cub Masters / Scout Masters or a Representative for each Pack/Troop, please attend cracker barrel on Friday night at 9 pm in the Mabee training center. Pen and paper are always a good idea, as we will be giving out important information for the following days events. Remember to bring a snack to share. Do not bring Cub Scouts, and arrive on time, we have lots of fun information to give out.

SATURDAY:

8:00 AM	BREAKFAST & CHECK IN			
8:30 AM	OPENING FLAGS			
	The BEATLES	The ROLLING STONES	The Monkeys	The Supremes
9:00 - 9:40	BB GUNS	ARCHERY	CRAFTS	GAMES
9:45 - 10:20	GAMES	BB GUNS	ARCHERY	CRAFTS
10:25 - 11:05	CRAFTS	GAMES	BB GUNS	ARCHERY
11:10 - 12:00	ARCHERY	CRAFTS	GAMES	BB GUNS
12:00 - 1:00	LUNCH			
1:00 - 2:00	PACK TIME/ DECORATE CAMPSITES			
	The BEATLES	The ROLLING STONES	The Monkeys	The Supremes
2:00 - 2:40	Scavenger Hike	Bottle Rockets	Bead Shop/Trading Post	Musical Chairs
2:45 - 3:25	Musical Chairs	Scavenger Hike	Bottle Rockets	Bead Shop/Trading Post
3:30 - 4:10	Bead Shop/Trading Post	Musical Chairs	Scavenger Hike	Bottle Rockets
4:15 - 5:05	Bottle Rockets	Bead Shop/Trading Post	Musical Chairs	Scavenger Hike
5:15 PM	CLOSING FLAGS			
5:30 PM	DINNER			
8:00 PM	CAMPFIRE & SMORES			
11:00 PM	LIGHTS OUT			

SUNDAY:

- 8 AM Scouts Own Service (Chapel)
9 AM Break Camp and Check Out

SCOUTS OWN SERVICE

A Scout is Reverent. There will be a non-denominational worship service on Sunday morning at 8 am. The service will take place at the Chapel and will be conducted by one of the OA members. All Scouts and families are encouraged to attend as it is our Duty to God.

SATURDAY NIGHT CAMPFIRE

All Scouts and their leaders will attend Campfire on Saturday Night. The Campfire will be located in the large campfire ring. It is important for all units to stay and sit together to prevent Cub Scouts from becoming separated in the dark. Cub Scouts and adults should bring a flashlight/headlamp with them to the campfire.

Skits are a time-honored tradition and favorite of Cub Scouts. Please sign up on Friday evening at Cracker Barrel OR Saturday at lunch. Check-in for your time slot to perform a skit or two. At this time, you will need to supply the Assistant Activities Chair with a summary or script for your skit. Please submit your skit for approval by lunch on Saturday.

Due to time constraints, each unit will have three minutes per skit and no more than two skits per pack. Remember to bring your unit flags, chants, and your SPIRIT!!!

Awards from throughout the day will be given during the Campfire.

EVENT FLAG:

We encourage each unit to create an event flag. The flags will be judged and 1st, 2nd, and 3rd place winners will be awarded.

- Each Pack participating in the Event Flag Competition may enter one flag.
- The flag must display the current Cub-O-Ree theme: Wizardly World of Cub-O-Ree.
- The flag is to be made from any material, be creative. The flags should be made with the involvement of the scouts prior to flags on Saturday morning.
- The flag should be attached to a pole/stick.
- The event flag should be carried and prominently displayed throughout Saturday.
- Flags are asked to be left outside the dining hall during lunch in order to be judged.

FLAG COMPETITION SCORING:

CUB-O-REE theme clearly evident on flag	0 to 20 points _____
Unit, Charter Organization, Town, District, and Council identified on the flag	5 points each _____
Flag properly displayed on pole/stick	0 to 15 points _____
Constructed by the youth (Scouts)	0 to 15 points _____
Creativity and Types of Material used	0 to 15 points _____
Carried throughout Saturday	0 to 15 points _____

TOTAL POINTS OF 100 POSSIBLE POINTS _____

COMMENTS _____

CAMPSITE EVALUATION CRITERIA
(DECORATION COMPETITIONS ARE INCLUDED IN THIS)
HAVE FUN & ENCOURAGE YOUR SCOUTS TO SHOW THEIR SCOUT SPIRIT

SCOUT SPIRIT

U.S. FLAG PROPERLY DISPLAYED 15 POINTS _____

PACK/TROOP FLAG DISPLAYED 10 POINTS _____

CAMPSITE

CAMPFIRE RING IS CLEAN (OUT COLD WHILE NO ONE IS IN CAMP)
10 POINTS _____

CAMPSITE CLEAN; NO PAPER OR TRASH 10 POINTS _____

PICNIC TABLES CLEAN AND NEAT 10 POINTS _____

GARBAGE CLOSED AND CLEAN (TRASH HUNG) 10 POINTS _____

CUB-O-REE THEME CLEARLY DISPLAYED THROUGHOUT CAMPSITE
25 POINTS _____

TIE DYE USED IN DECORATIONS 10 POINTS _____

POSSIBLE 100 POINTS TO BE EARNED!!!! TOTAL _____

BONUS POINTS

CAMP GADGETS MADE BY THE SCOUTS UP TO 25 POINTS _____

VISIBLY USED SQUARE KNOT, TAUGHTLINE, BOWLINE, TWO HALF HITCH
5 PTS/ EACH _____

BONUS POINTS ARE FOR TIE BREAKERS!!!!!!!

CHECK OUT PROCEDURES:

IN ORDER TO ENSURE AN ORDERLY CHECK OUT PROCESS, PLEASE OBSERVE THE FOLLOWING GUIDELINES:

- The same rules that were followed on Friday night for vehicles in the campsite will be in effect. Pack up and place your items outside the campsite near the fence and then you may go get your vehicle to load.
- HINT: if your tent is still up you are not ready for your vehicle to be in the ring. YOUR COOPERATION WILL ENSURE THAT NO ONE GETS HURT DURING THIS PERIOD.
- We kindly ask that Unit Leadership be the last ones to leave your campsite. Some of our families, this is the first time they are camping so we would appreciate your help in making sure the campsites are left better than you found them.
- Cubmasters/Leadership must check out with the Camp Director prior to leaving for Campsite inspection.

We hope everyone had an excellent time and look forward to next year!